

# VIRA

*Virtual Insight into Real Athletics*

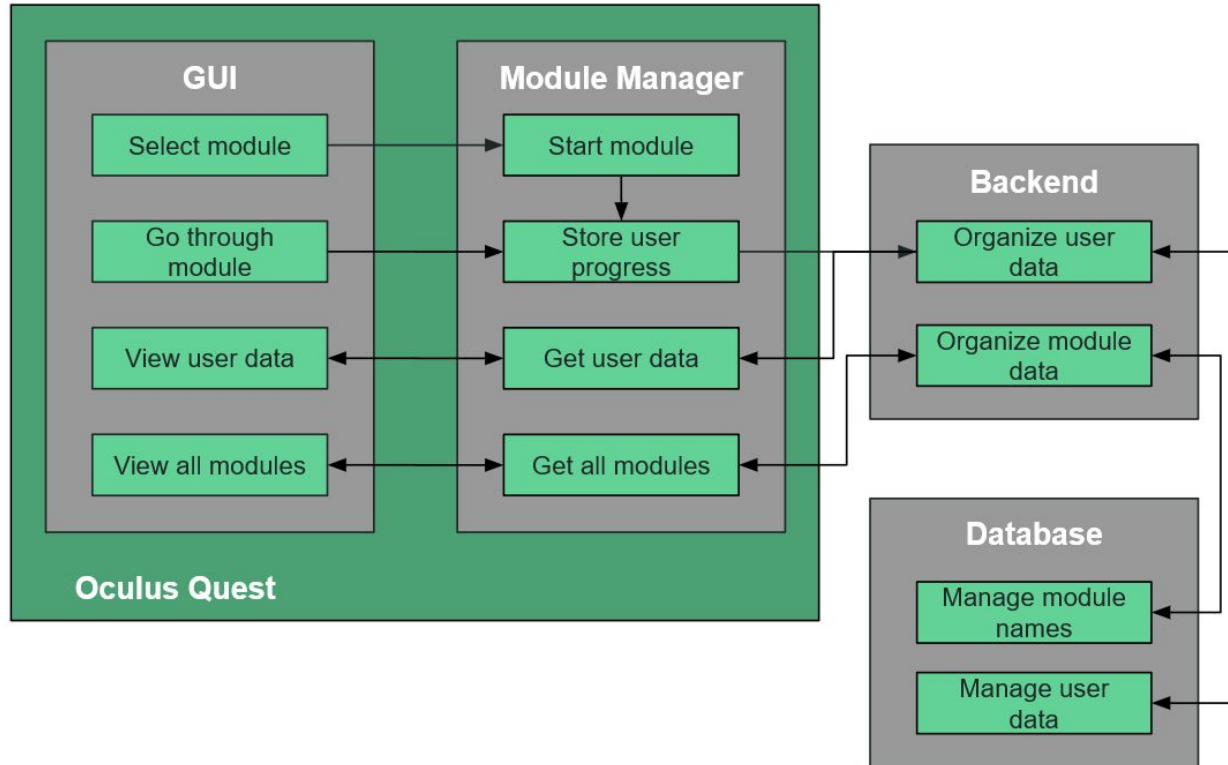
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# Key Technical Goals

1. Learn about VR development
  2. Develop at least one complete VIRA module
  3. Create the program in a way that it is easy to add new modules
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# Conceptual Sketch/System Block Diagram



# Estimated Timeline: Fall 2019

Gather main requirements

Prototype UI



Complete preliminary  
design

Prototype module



# Estimated Timeline: Spring 2020

